

Aberdare Park Primary School
Flow Diagram- Reception Class 1: Autumn Term 2018

N.B Your child may be working above or beyond this level and will be differentiated for in class.

Health and Wellbeing

- Circle time – How can we be kind, helpful friends? /How to take care of a dragon.
- E safety
- Cooking- healthy eating
- Fitness challenges

P.E

- Gymnastics- special awareness & travelling.
- Safety rules.
- Changes in body during exercise.



Wonderful Wales



Expressive Arts

Music

- Create a pictorial score/musical story.
- Sing songs in English and Welsh.
- Listen to Welsh singers/bands.
- Performances eg. Harvest festival, Christmas concert.
- Elements of music e.g. pace, beat, duration.

Art

- Observe and discuss the work of artist Paul Klee- recreate 'castle and sun' image using colour and shape.
- Use different textures to create a Welsh dragon.
- Use natural materials to create images of castles.
- Model with clay- Guto statue, daffodils.
- Design a running kit/winner's medal for races.

Dance/movement

- Act out stories using music, movement and dance.
- Traditional Welsh dances.

Languages, Literacy & Communication

Oracy

- Ask and answer questions linked to theme.
- Role play – Welsh Castle
- Class discussions – about castles, dragons Welsh people and places.
- Retell familiar stories.
- Hot seating- Kings, queens, knights, dragons.
- Pie Corbett- Guto Nyth Bran Welsh folk tale.
- Story sequencing.

Reading

- Share big books and poems linked to theme.
- Group/guided reading.
- Topic box of books linked o theme.
- Sequence and re-tell stories.
- Reading initial sounds, digrapgs, words and sentences.

Writing

- Emergent writing: begin to write sounds/ letters/words in sentences.
- Descriptive writing- about a baby dragon.
- Pie Corbett story writing.
- Posters- lost dragon.
- Invitations- to races linked to Guto Nyth Bran.
- Poetry-Autumn.
- Letter to Santa
- Sequence the Nativity

Welsh Oracy

- Ga i fynd...?
- Beth syn yn y bocsg?
- Ga i afal?
- Beth wyt ti'n eisiau?
- Dw i'n hoffi...
- Ble mae afal? Dyma's afal.

Reading

- Reading these phrases
- Shared reading books- 'Ga i'r afal?' 'Tri banana melyn' 'Penblwydd Fflic'

Writing

- Label foods/colours.
- Create a class book 'Ga i...?'
- Labelling a block graph.

Humanities

Knowledge and understanding fo the world/History

- Guto Nyth Bran/Nos Glan.
- Life in a castle.
- Bonfire night/Guy Fawkes non- fiction.

Knowledge and understanding of the world/Geography

- Identify a map of Wales.
- Discuss where we live /our community
- Use of Beebots for direction.

RE

- Bible stories
- Harvest
- Christmas
- Our feelings

Mathematics and Numeracy

Numicon

Number

- Recognising and applying numbers.
- Read, write and order numbers to at least 10.
- Songs, rhymes and number poems in English and Welsh.
- Number bonds to 5/10.
- Count reliably up to 15 objects.
- Recite numbers forwards and backwards up to 20 from different points
- Mentally recall one more of a number within 10
- Mentally recall one less of a number within 10
- Matching using Numicon and numbers.

Shape/Space

- Transfer mathematical skills to play and classroom activities e.g. recognising shape and pattern in the outdoor learning environment.
- Begin to explore 2D and 3D shapes and their properties.
- Use 2D and 3D shapes to make models and pictures of castles.
- Sequence patterns on a shield.

Measure

- Measure castles using non-standard units.
- Comparing capacities, e.g. holds more/less.
- Compare weight/mass when cooking eg. heavier than/ lighter than.
- Using prepositions to describe position, e.g. under the table
- Begin to recognise time in relation to their day, e.g. after lunch, before playtime.

Data Handling

- Tally chart and pictogram of favourite colour.
- Sort and classify objects using one criterion, e.g. sort the dragon eggs into sets of blue and sets of red.

Clic Maths

- Counting to 20.
- Sequencing numbers to 10.
- Double numbers to 5.
- Halving numbers to 10.
- Education City maths activities.

Science and Technology

Knowledge & Understanding of the World/Science

- Observe changes of seasons.
- Look at a Knight's amour – sort: reflective/shiny materials.
- Investigate magnetic/non-magnetic.
- Identify parts of a daffodil eg. stem, leaf, petal.
- Sorting vegetables for Harvest.
- Explore forces (push/pull) in the outdoor earning environment.
- Investigation: - Observe puddles as they dry and disappear. Use chalk on the yard to record changes.

D&T

- Design and make Christmas crafts.
- Model building in construction area.
- Design a running kit/winner's medal for races.
- Make a moving parts dragon.

ICT: Communicating & Creative Multimedia / DCF: Producing

- Communicating- send tweets/emails.
- Communicating- recording voice, images and video.
- Bee bot for direction.
- Green screen app.
- Chatter pix app.

